

Ahmad Kasabieh

Front-end Software Developer

A highly accomplished, skilled and organized front-end developer with 3+ years of experience who is comfortable working with Flutter, Java/Kotlin and Swift. In addition to an experience in creating and designing software in a test-driven environment.

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PROGRAMMING LANGUAGES

Flutter

Java

Python

#

+

HTML

JavaScript

JQuery

PHP

WORK EXPERIENCE

Front-end Software Developer (Flutter)

Layer

01/2020 - Present

Banking solutions

Achievements/Tasks

- Developed and refactored core banking features.
- Developed products from the ground up using modern UI frameworks.
- Created animation views using Lottie and flare packages.
- Integrated localization across all apps.
- Added firebase analytics and push notifications.

Information Technology

Fransabank

06/2018 - 09/2018 Internship

Beirut, Lebanon

Remotely

Achievements/Tasks

- Operations & Monitoring.
- Applications & Databases.
- Systems (Windows & Unix).
- Systems (AS/400).
- EFT.

PERSONAL PROJECTS

WKBeast (09/2021 - Present)

- Flutter was used to create the WKBeast mobile app which was uploaded on both App Store and Google Play. This app helps with buying and selling cryptocurrency.
- The customer opens the app, fills in the form, either shares his location or selects his location from the dropdown. Upon submission, a notification is sent to the drivers with all the information attached to the payload and whoever accepts this order first gets to deliver it.

PERSONAL PROJECTS

Stylish by Hazem (08/2020 - Present)

Flutter was used to create the "Stylish by Hazem" mobile app which was uploaded on both App Store and Google Play. This app helps
organizing appointment scheduling between the barber and his customers.

Final Year Project (Java) (06/2019 - 12/2019)

 Java was used to create the private red cross mobile app that helps dispatching teams in each branch by sending a notification to every member of this branch. When the team is dispatched, the branch's chief gets to see each member's current location (live location) which helps with splitting the teams for future dispatches.

Unity Games (01/2018 - 04/2019)

 An RPG game where you have a character, you level him up by killing NPCs. You also get to buy weapons after collecting money from killing NPCs.

RuneScape Bots (01/2015 - 01/2018)

- Wrote private bots for the famous game "RuneScape" using Java which were sold on multiple platforms.

Argotta (06/2016 - 12/2016)

Worked on a Multi-lingual chat mobile application using Java, I select a language, you select a language, we chat, we both receive
messages in our respective languages.

EDUCATION

Bachelor of Science in Computer Science

American University of Beirut

10/2015 - 12/2019 Beirut, Lebanon

CERTIFICATES

Artificial Intelligence ☑ Deep Learning ☑

Ethical Hacking 🗹 Python & Ethical Hacking 🗹

Network Hacking - Intermediate to Advanced ✓ Unity Game Developer 3D ✓

LANGUAGES

Arabic English French

Full Professional Proficiency Full Professional Proficiency Full Professional Proficiency

INTERESTS

Football Swimming Jogging